

Resume

Name: Christin Quek Hui Yi
Current Role: Digital Artist (Roto & Paint for ILM)
Sex: Female
Roto & Paint Reel: <http://christinquek.com/ChristinQuekRotoPaintReel.html>
Imdb website: <http://www.imdb.com/name/nm4563787/>
Country Origin: Singapore
Email Address: christinquek@yahoo.com
Contact: +65 93627905
Present Address: Singapore

Key Skills:

- Plate Reconstruction
- Track Painting
- Rotoscoping
- Compositing
- Tracking
- Texturing
- Zbrush Sculpting

Other Skills: On-site Shooting, Green screen Shooting, Video Editing, Sound Editing, Illustration and Graphics Creation for print, Multimedia and Web Design

Software Use:

- Nuke
- Silhouette
- Adobe After Effects
- Photoshop
- AutoDesk Maya
- ZBrush
- BodyPaint 3D
- Boujou

Other Software Use: Discreet Combustion, Final Cut Pro, Avid DS, Adobe Premiere, Adobe Illustrator, Adobe Flash, Adobe Dreamweaver

Experience: (Present to Past)	Duration
Lucasfilm: Industrial Light & Magic (Location: Singapore) Work Position: Digital Artist (Roto and Paint Department)	Oct 2010 till present

Responsibilities:

- Producing plate clean-up, create articulate mattes and wire removal
- Modifies and remove elements for sequences using camera projection, track painting and hand painting methods when necessary
- Using 3D camera and tracking data to assist roto and paint
- Working on stereoscopic shots

Latest project work on:

- Star Trek Into Darkness

Previous projects worked on:

- G.I. Joe: Retaliation
- The Avengers
- Mission: Impossible - Ghost Protocol
- Transformers: Dark of the Moon
- Pirates of the Caribbean: On Stranger Tides
- Red Tails

Victory Institute for Vocational Education (Location: Sydney, Australia) Work Position: Trainer for Graphics Art and Animation	mid 2009 to Sep 2010
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Responsibilities:

- Training and assessing students on using Adobe After Effects and Photoshop for graphics arts and multimedia (animation)
- Managing and mentoring students' digital imaging and animation projects from pre-production to post-production
- Requires to work and communicate well in a diversity environment

Animal Logic (Location: Sydney, Australia) Professional Training In Rotoscoping (Exercises From Actual Feature Film Footage)	Jun 2009 to Jul 2009
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Training On:

- Using Nuke to exercise roto techniques
- Producing roto mattes, garbage mattes and accurate articulate mattes
- Removing green and blue screen, tracker marks, rigs, wires and other clean up work
- Patching for shots
- Preparing plates for 2D and 3D
- 3D Nuke Camera Roto techniques, using camera and tracking data to assist roto
- 2D tracking and shots stabilizing

Singapore Airlines Work Position: Flight Attendant (Extra Activities: Joined the grain & pixels club in SIA and helped up in video and graphics for meetings presentation, advertising graphics creation and animation for web)	Feb 2004 to Aug 2007
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Responsibilities:

- Requires to work and communicates well in a multicultural environment
- To apply what is learned in the cabin crew service training to meet excellent quality and safety standard
- Applying in-flight safety, first aid and aggression management
- To continue being updated and provides information well to passengers
- To be able to work as a team as well as independently for problem solving

Silicon Illusions In Creative Technology (Location: Singapore) Work Position: Digital Artist/ Media Designer	till late 2003
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Responsibilities:

- Compositing for Canada animated TV series [Monster By Mistake Season 3](#), using Discreet Combustion and Adobe After effects
- Editing video for TV series and local film using Adobe Premeire and Avid DS
- Working on interactive websites, Multimedia CD-Roms and graphics creations for prints

Assistant Interior Designer	1 year (part time during study)
Children Art Teacher	2 years (weekends during study)

Education: (Present to Past)	School Name	Year
Master in Digital Film and Animation (Completed with 1st Class Honours)	London Metropolitan University (Location: London, United Kingdom)	2007 to 2008

Modules:

- Research Methods for Contextual Studies
- Principles of 2D Digital Animation, Editing and Post-Production
- 3D for 2D Digital Moving Image Production
- Development and Professional Practice
- 2D Production and Genre Development

Diploma in Digital Media Design	Nanyang Polytechnic (Location: Singapore)
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Modules:

- Principles Of Drawing and Illustration
- Color Theory and Painting
- Life Drawing
- Creative Process In Design and Fundamental
- Computer Illustration and Digital Imaging
- Digital Video and Sound
- Storyboarding
- Classical 2D Animation
- 3D Animation, Modelling and Rendering
- Interactive Multimedia and Web Design
- Multimedia Authoring (Lingo, Actionscript, Html)

Hobbies: Computer graphics, photography, films, animation and musics, meeting friends and tennis

Referees: On Request